

# Eva Decker

Design Engineer building thoughtful tools for the web.

## Experience

### Freelance Design Engineer, [Eva Decker](#)

Sep 2021–Present

Led design systems, engineering, and design mentorship for various clients.

### Contract UX Engineer, [Cityblock](#)

Jan–May 2024

Three years after building Cityblock's original design system, re-hired to return and improve the system. Conducted interviews and an interface inventory. Shipped holistic changes across Figma and React to improve component accessibility, visual design, and developer experience.

### Contract UX Engineer, [Talkiatry](#)

Sep 2021–Mar 2022, Feb–Nov 2023

Implemented Talkiatry's first design system. Evaluated existing open source design systems; discussed tradeoffs with engineering; customized styling to match the brand. One year later, re-hired to continue design systems work.

### Design Mentor, [Compass Pathways](#)

Oct 2021–Mar 2022

Established and led weekly design feedback sessions. Provided individual mentorship and coaching to junior designers in the design of a companion app for psilocybin therapy.

### Senior UX Engineer, [Cityblock](#)

Feb 2019–Jul 2021

Led the design and implementation of multiple complex product features for health history, documentation, and planning for underserved communities on Medicare and Medicaid. Built a design system, [Commonplace](#), from scratch in Figma and React, increasing product consistency and increasing development speed. Wrote about [trauma-informed design](#).

### Senior Product Designer, [Dropbox](#)

Nov 2016–Oct 2018

Led a redesign of file comments and time-coded comments on A/V files. Designed an internal messaging automation tool to unify disparate communication services. Helped ship Dropbox Showcase, a (now sunset) tool for creatives. Designed toolbar iconography for Mac, Windows, and Linux.

### Product Designer, [Swifttype](#)

Oct 2015–Aug 2016

Co-owned the creative process from concept to launch on a design team of two. Shipped major redesigns of the product dashboard and marketing site. Crafted dozens of in-product illustrations and icons.

### Freelance Designer and Web Developer

2009–2014

Branding, illustration, web design, and web development for small businesses.

## Education

### UNC Greensboro

Bachelor of Arts in Music;  
Computer Science minor.  
Graduated *summa cum laude*.

## Skills

### Design

UX Design  
Design Systems  
Research  
Usability Testing  
Prototyping  
Copywriting  
Icon Design  
Adobe/Sketch/Figma

### Engineering

Accessibility  
HTML/CSS  
JS/TypeScript  
React  
Svelte  
Unit/E2E Testing  
CI/CD  
Git

## Contact

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